## **®7** Dice of Decision Card / **Pre-War**

# British Guarantees

**Selection Requirements**

* Card 3 Continuing Rearmament has been played.
* Pre-War is in effect.

###### Option Card Segment

* If Pre-War is in effect and Britain’s Posture is Appeasement, change the Posture of Britain and Western Minors to Guarantees.

###### Conditional Events Segment

* Count the number of German markers in the Ceded Lands Box and roll one die. If the result is less than or equal to the count, apply *Military Aid* (19.21).

***Dice of Decision* Card TKW-6 🞊**

## **®6b** Dice of Decision Card / **Pre-War**

# French Military Reforms

**Selection Requirement**

* Card 3 *French Rearmament* has been played.

###### Option Card Segment

* Remove cards 6a *Painleve Line Completed* and 27a *Gamelin Line Constructed***.**
* **Add to Force Pool:** France: ®one 0-5-0 fortress [Ver].
* **Place in Delay Box:** France: one 2-1-3 armor [Exp], one 1-2-3 infantry [11], one Interceptor [1], §two LBA [Est, Nord].

###### Conditional Events Segment

* If France is a Policy Affected Country, receive:

France: 1 infantry step.

***Dice of Decision* Card TKW-5 🞊**

## **®14** Dice of Decision Card / **Pre-War**

# Comintern

**Selection Requirement**

* Either card 5 (British Mobilization or Wartime Mobilization) has been played.

### Replacements Segment

* Britain: 1 infantry step.

###### Political Events Segment

* Select one Area Table and roll one die. If result is aNeutral Minor Country, you may either:
* Apply *Influence* (19.19)
* Roll on Diplomatic Incident Table

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***Dice of Decision* Card TKW-8 🞊**

## **®7a** Dice of Decision Card / **Pre-War**

# Western Talks

**Selection Requirements**

* Card 3 French Rearmament has been played.
* Pre-War is in effect.

###### Option Card Segment

* Remove card 7b *Franco-Russian Entente*.
* If Pre-War is in effect and Britain’s Posture is Appeasement, change the Posture of Britain and Western Minors to Guarantees.

### Replacements Segment

* Britain: 1 infantry step.

###### Conditional Events Segment

* If France’s Posture is Complacency, count the number of German markers in the Ceded Lands Box and roll one die. If the result is less than or equal to the count, change France’s Posture to Guarantees.

***Dice of Decision* Card TKW-7 🞊**

## **®6a** Dice of Decision Card / **Pre-War**

# Painleve Line Completed

**Selection Requirement**

* Card 3 *French Rearmament* has been played.

###### Option Card Segment

* Remove cards 6b *French Military Reforms* and 27b *French Military Expanded.*
* **Add to Force Pool:** France: three 0-5-0 fortress [Mag]. Note these forts can *only* be placed in Verdun (w3518), Nancy (w3419) and Belfort (w3319), per ®35.7.

### Replacements Segment

* France: 3 infantry steps.

***Dice of Decision* Card TKW-4 🞊**

## **®4** 🛠Dice of Decision Card / **Pre-War**

# Initial Mobilization

#### Selection Requirements

* Card 3 Continuing Rearmament has been played.
* Only one Western Rearmament card can be played per year.

###### Option Card Segment

* Apply *Pacific Commitment* (19.30, \*§10.8).

### Replacements Segment

* Britain: 1 infantry step.

###### Conditional Events Segment

* If there is a German marker in the Ceded Lands Box, apply *Their Finest Hour* (20.3.3).

***Dice of Decision* Card TKW-3 🞊**

## **®3** 🛠Dice of Decision Card / **Pre-War**

# Continuing Rearmament

**Selection Requirements**

* Card 2 British Rearmament has been played.
* Only one Western Rearmament card can be played per year.

###### Option Card Segment

* Apply *Pacific Commitment* (19.30, \*§10.8).

### Replacements Segment

* Britain: 1 infantry step.

***Dice of Decision* Card TKW-2 🞊**

## **®1** Dice of Decision Card / **Pre-War**

# Change of Government

###### Political Events Segment

* Roll on this table:

1. Roll on Guarantee Table

2. Conflicting Plans: No Result

3. Conflicting Plans: No Result

4. Roll on Conference Table

5. Conflicting Plans: No Result

6. Roll on Guarantee Table

***Dice of Decision* Card TKW-1 🞊**

## **®52** Dice of Decision Card / **Pre-War**

# Western League

**Selection Requirement**

* Card 2 British Rearmament has been played.

### Replacements Segment

* + Britain: 1 infantry step.

###### Political Events Segment

* Roll on this table:

1. *Diplomatic Success: Western* (19.13)

2. Conflicting Plans: No Result

3. *Diplomatic Success: Western* (19.13)

4. Roll on Guarantee Table

5. *Diplomatic Success: Western* (19.13)

6. Conflicting Plans: No Result

***Dice of Decision* Card TKW-14 🞊**

## **®51** Dice of Decision Card / **Pre-War**

# North African League

**Selection Requirement**

* Card 3 French Rearmament has been played.

### Replacements Segment

* + France: 1 infantry step.

###### Political Events Segment

* Roll on this table:

1. *Diplomatic Success: North Africa* (19.13)

2. Conflicting Plans: No Result

3. *Diplomatic Success: North Africa* (19.13)

4. Roll on Guarantee Table

5. *Diplomatic Success: North Africa* (19.13)

6. Conflicting Plans: No Result

***Dice of Decision* Card TKW-13 🞊**

## **®35b ©** Dice of Decision Card / **Total War**

# Symbol Conference

**Selection Requirements**

* The USCL is 1 or more.
* \*The Western Pacific War Status is No War.

###### Option Card Segment

* Remove card 35a *Trident Conference***.**
* Apply *Pacific Commitment* (19.30, \*§10.8).
* **Place in Delay Box:** Britain: one 1-1-3 colonial infantry [Afr]. US: one 3-4-2 infantry [7].

### Replacements Segment

* Britain: 1 armor & 1 infantry steps.
* US: 2 armor & 2 infantry steps.

###### Political Events Segment

* Roll on the Conference Table.

###### Conditional Events Segment

* If Britain’s Posture is War, receive:

Britain: 1 colonial infantry step.

***Dice of Decision* Card TKW-12 🞊**

## **®30** Dice of Decision Card / **Total War**

# Anti-Long Conspiracy

**Selection Requirement**

* Either card 20 (*Arsenal of Democracy* or *US Victory Program*)has been played.

#### Option Card Segment

* + **Place in Delay Box:** Western: one 1-2-4 airborne [1AB]. Britain: one 2-1-3 colonial armor [Can]. US: one 4-4-2 infantry [5], one Air Force [9], one Surface Fleet [8], ®Anti-Long Plot marker, §two LBA [9BC, 9FC].
* Set this card aside. When the Anti-Long Plot marker is removed from the Turn Track, roll on this table:

1. Plot Failed: No Result

2. *Failure (Supply): Western* (19.14)

3. *Failure (Supply): Western* (19.14)

4. Plot Failed: No Result

5. *Political Option: Axis* (19.31)

6. *Coup Attempt* (19.8)

### Replacements Segment

* Britain: 1 armor & 1 infantry steps.
* US: 1 armor & 1 infantry steps.

***Dice of Decision* Card TKW-11 🞊**

## **®23 ©** Dice of Decision Card / **Limited War**

# Commonwealth Support

**Selection Requirement**

* \*The Western Pacific War Status is No War.

### Replacements Segment

* + Britain: 1 infantry step.

###### Conditional Events Segment

* If Britain is not a PAC, receive:

Britain: 1 colonial infantry step.

***Dice of Decision* Card TKW-10 🞊**

## **®17** 🗲Dice of Decision Card / **Limited War**

# Operation Lustre

**Selection Requirements**

* Any of the following cards have been played: 5a *British Mobilization,* 14 *Churchill Diplomacy,* 18b *Operation Jupiter,* or 23 *Commonwealth Support.*
* The Western Current Card is not a Limited War Blitz card.

#### Option Card Segment

* + **Place in Delay Box:** Britain: one 2-2-2 HQ [WDF], one 1-1-3 colonial infantry [SA].

### Replacements Segment

* + Britain: 1 armor & 1 infantry steps.

***Dice of Decision* Card TKW-9 🞊**